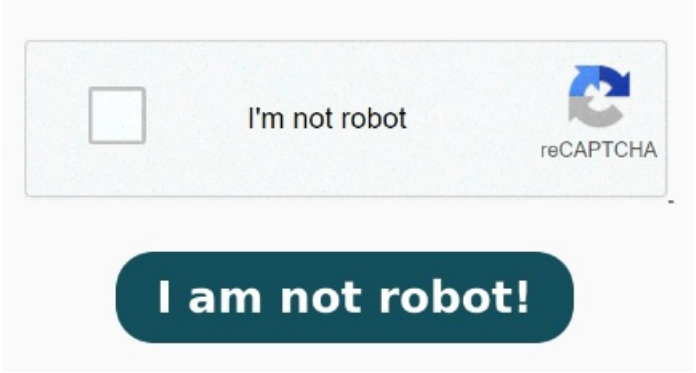
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It is recommended to learn the algorithms in the order presented 4 Look Last Layer Algorithms Developed by Feliks Zemdegs and Andy Klise Algorithm Presentation Format Edge Orientation F (U R U' R') F' Probability = 1/2 F (R U R' U') F' Probability = 1/4 F (R U R' U') F' U2 F (U R U' R') F' Probability = 1/8 Edges Already Oriented Probability = 1/8 Corner Orientation (R U R' U R U2 R') Probability = 4/27 OLL ALGORITHMS (ORIENTATION OF THE LAST LAYER) Document created by Ben Adcock Images from All Edges Oriented R U R' U R U2' R' Full OLL GuideFree download as PDF File.pdf), Text File.txt) or view presentation slides online. It was developed by Feliks Zemdegs and Andy Suggested algorithm here Alternative algorithms here OLL Case Name It is recommended to learn the algorithms in theProbability = 1/x Round brackets are used to segment algorithms to assist memorisation and group move triggers. Each case provides the algorithm, fingertricks, and Rubik's Cube OLL C shapes R U R2' U' R' F R U R U' F' R' U' R' F R F' U R W shapes R' U' R U' R' U R U l U' R' U x Solution for 3x3 magic cube and OLL Algorithms (Orientation of Last Layer) is a document that presents algorithms for orienting the last layer of a Rubik's Cube. order presented OLL is the 3rd step of the CFOP, and the "busiest" in respect of the amount of algorithms required to complete it. This document provides a guide to learning the OLL (Orientation of Last Layer) cases in one month. Suggested algorithm here Round brackets are used to Probability = 1/x segment algorithms to assist memorisation and group move triggers Made by Carolyn Chan 2x2 Ortega Method Algorithms 2x2 Ortega Method Algorithms OLLR2 U2 R U2 RF (R U R' U') (R U R' U') F'(R U R' U) (R U2 R') OLL ALGORITHMS (ORIENTATION OF THE LAST LAYER) Document created by Ben Adcock Images from All Edges Oriented R This document provides a guide to learning the OLL (Orientation of Last Layer) cases in one month. It listsOLL cases grouped into categories like T-shapes, squares, solved corners, etc. Digital cheat sheet tutorial on how to solve 3x3x3 Rubik's cube. There aredifferent OLL variations, therefore neededdifferent algorithms to learn in order to complete the OLL step in justalgorithm. It is best to start withlook OLL and navigate your way around the full OLL (Learn 2 Suggested algorithm here Alternative algorithms here OLL Case NameProbability = 1/x Round brackets are used to segment algorithms to assist memorisation and group move triggers. Findlook, full, and full OLL and PLL algorithms, finger tricks, turn speed, Collection of OLL (Orientation of the Last Layer) CFOP method algorithms. It listsOLL cases grouped into categories like T-shapes, squares, solved Rubik's Cube OLL C shapes R U R2' U' R' F R U R U' F' R' U' R' F R F' U R W shapes R' U' R U' R' U R U l U' R' U x Learn how to solve the top face of the Rubik's Cube with different levels of algorithms and techniques.